



Y6 Summer 1: How have key historical events shaped our world today?



RE - The Transforming Spirit

- Know about the Ascension and reflect on what it was like for the disciples.
- Understand what happened at Pentecost and reflect on how the Spirit transformed the Apostles.
- Deepen out understanding of Peter, the Apostle and reflect on how the Holy Spirit transformed him.
- Understand how the Holy Spirit worked through the Apostles and reflect in how the experiences of the Apostles can help us
- Understand the transformation that took place in Paul and reflect on how Paul's teaching can help us
- Understand that the popes are successors of St. Paul and reflect on how that leads us to Jesus.

Science: Light

- How can we see objects?
- How does light travel?
- What causes a shadow to form?
- What is refraction?

English

Book focus: '1,000-Year-Old Boy' by Ross Welford

To Entertain: **Adventure Narrative**

Diary entries

To Inform: **Newspaper reports**

Maths

- Properties of number
- Division
- Fractions, decimals and percentages
- Area, perimeter and length
- Co-ordinates, 3D shapes and transformation
- Equivalence
- Statistics

DT

Food and nutrition ~ Research, plan and cook a Spanish tapas meal from adapted recipes.

Music

- Create an accompaniment.
- Create an extended melody with four distinct phrases.
- Experiment with harmony.
- Structure their ideas into a full soundtrack.

PE

Athletics - Wednesday
Cricket - Thursday

Spanish

Café culture

Mini Adventure : History

- What do we know about the development of the first steam railway?
- How has rail in Britain changed over time?
- What was the suffrage movement?
- How have the rights of women changed to establish gender equality?
- When was the abolition of the slave trade and slavery in Britain? What is modern slavery?
- How has the creation of the NHS improved the lives of people?

Learning for Life

- Under pressure
- Self -talk
- Build others up
- Sharing isn't always caring

Computing

Introducing variables
Variables in programming
Improving a game
Designing a game
Design to code
Improving and sharing