## Skills and knowledge progression - Art and Design

## National Curriculum <br> Aims and purpose

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.
Aims:

- $\quad$ produce creative work, exploring ideas and recording experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- Devaluate and analyse creative works using the language of art, craft and design
- $\square$ know about great artists, craft makers and designers, and understand the historical \& cultural development of their forms


## Links to EYFS

Expressive Arts \& Design
$\square$ Safely use and explore a variety of materials, tools and techniques
experimenting with colour, design, texture, form and function.
$\square$ Explore what happens when they mix colours.
$\square$ Understand that different media can be combined to create new effects.
$\square$ Create simple representations of events, people and objects.

- Choose particular colours to use for a purpose.
$\square$ Use what they have learnt about media and materials in original ways, thinking about uses and purposes.
$\square$ Represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.

School aims - skills, attitudes and knowledge that we would like
all children to develop on their journey through the school
Art stimulates imagination and creativity. Art enables us to communicate what we see, think and feel in ways that words alone simply are not capable of. Art provides us with both a universal language of colour, texture, form and pattern, and with limitless opportunities to combine these in new ways.
As a result of all this, we believe that it is vital for all children to experience and engage with a range of visual, tactile and sensory experiences. This, in turn, equips our children with both key artistic skills and an enjoyment of the subject that will help them to become expressive, open, curious and independent adults.
Our Art and Design curriculum identifies six core strands, which are each returned to, revised and built upon each year. Central to these is the ability to explore and develop ideas - including questioning and observation of the world around us, the use of discussion and analysis to foster creativity and the study of the role of artists, architects and designers.
Alongside this, we have also identified at least two artistic giants to study in each year group. The work of these great painters, sculptors and designers is used to stimulate discussion and an appreciation of their work, as well as inspiring artwork of our own. Their lives and work also provide a platform on which to develop the use of the language and vocabulary of art.

## Experiences for our children

- Work collaboratively with an artist.
- See an artist in action and talk to them about their work, process and inspirations
- Visit galleries, both locally and nationally, and have opportunities to learn more about the historical and cultural significance of the artwork they encounter.
- Work collaboratively on a large scale piece.
- Show their work in a school or local gallery and receive feedback from their audience.
- Experience the process of 'being' an artist, working on canvas, using an easel, organising, using and caring for their tools and seeking out new inspiration.

| SKILLS PROGRESSION |  |  |  |  |  |
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|  |  | Reception | Year 1 (Sketchbooks start in Spring) | Year 2 | End of Key Stage Expectations |
|  |  | As an artist: Can I represent my own ideas, thoughts and feelings through art? | As an artist: <br> Can I respond to simple ideas to start my work? <br> Can I explore ideas and pictures? <br> Can I try some different methods and materials? | As an artist: Can I respond to ideas and starting points? Can I explore ideas and collect visual information? Can I explore different methods and materials as ideas develop? | Pupils should be taught:- <br> - To use a range of materials creatively to design and make products <br> - To use drawing, |
|  | - | As an artist: <br> - Can I safely use and explore a variety of materials, tools and techniques? <br> - Can I explore what happens when I mix colours? <br> - Can I manipulate materials to achieve a planned effect? <br> - Can I construct with a purpose in mind using a variety of resources? <br> - Can I experiment to create | As an artist: <br> Can I draw different lines using different pencils (e.g. <br> 6B, HB)? <br> Can I colour my own work carefully, following the lines as much as I can? <br> Can I show some pattern and texture by adding dots or lines? <br> Can I show some tones by using coloured pencils? | As an artist: <br> Can I draw lines of different size and thickness? <br> Can I colour my own work neatly, following the lines? <br> Can I show pattern and texture by adding dots and lines? <br> Can I show different tones by using coloured pencils? | painting and sculpture to develop and share their ideas, experiences and imagination <br> - To develop a wide range of art and design techniques in using colour, pattern, |
|  |  |  | As an artist: <br> Am I beginning to use thick and thin brushes? <br> Am I beginning to mix primary colours to make secondary colours? <br> Am I beginning to add white to colours to make tints and black to make tones? | As an artist: <br> Can I use thick and thin brushes? <br> Can I mix primary colours to make secondary colours? <br> Can I add white to colours to make tints and black to make tones? <br> Can I create colour wheels? | texture, line, shape, form and space <br> - About the work of a range of artists, craft makers and designers, describing the differences and |
|  | 0 <br> 0 <br> 0 <br> 0 <br> 0 |  | As an artist: <br> Am I beginning to use a combination of materials that are cut, torn and glued? <br> Am I beginning to sort and arrange materials? <br> Am I beginning to mix materials to create texture? | As an artist: <br> Can I use a combination of materials that are cut, torn and glued? <br> Can I sort and arrange materials? <br> Can I mix materials to create texture? | similarities between different practices and disciplines, and making links to their own work. |
|  | 遃 |  | As an artist: <br> Can I use some shapes? <br> Am I beginning to include lines and texture? <br> Am I beginning to use rolled up paper, straws, paper, card and clay as materials? <br> Am I beginning to use techniques such as rolling, cutting, moulding and carving? | As an artist: <br> Can I use a combination of shapes? <br> Can I include lines and texture? <br> Can I use rolled up paper, straws, paper, card and clay as materials? <br> Can I use techniques such as rolling, cutting, moulding and carving? |  |



## SKILLS PROGRESSION

Key stage 2

|  | Year 3 | Year 4 | Year 5 | Year 6 | End of Key Stage Expectations |
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|  | Am I beginning to develop ideas from starting points throughout the curriculum? <br> - Am I learning how to collect information, sketches and resources? <br> - Am I beginning to adapt and refine ideas as I progress? <br> - Am I beginning to explore ideas in a variety of ways? <br> - Am I beginning to use visual language to comment on an artist's work? | Can I develop ideas from starting points throughout the curriculum? <br> Can I collect information, sketches and resources? <br> - Can I adapt and refine ideas as I progress? <br> - Can I explore ideas in a variety of ways? <br> - Can I comment on art works using visual language? | - Can I develop and start to imaginatively extend ideas from starting points throughout the curriculum? <br> - Can I begin collecting information, sketches and resources and present ideas more imaginatively in a sketch book? <br> - Am I beginning to use the qualities of materials to enhance ideas? <br> - Am I beginning to spot the potential in unexpected results as work progresses? Can I comment on artworks using a wider range of visual language? | - Can I develop and imaginatively extend ideas from starting points throughout the curriculum? <br> - Can I collect information, sketches and resources and present ideas imaginatively in a sketch book? <br> - Can I use the qualities of materials to enhance ideas? <br> - Can I spot the potential in unexpected results as work progresses? <br> - Can I comment on artworks with a fluent grasp of visual language? | Pupils should be taught:- <br> - To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. <br> - To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (e.g. pencil, charcoal, paint, clay) <br> - To create sketch books to record their observations and use |


|  |  | Am I beginning to use different hardnesses of pencils to show line, tone and texture? <br> - Am I beginning to annotate sketches to explain and elaborate ideas? <br> - Am I beginning to sketch lightly (no need to use a rubber to correct mistakes)? <br> - Am I beginning to use shading to show light and shadow? <br> - AM I beginning to use hatching and crosshatching to show tone and texture? | - Can I use different hardnesses of pencils to show line, tone and texture? <br> - Can I annotate sketches to explain and elaborate ideas? <br> - Can I sketch lightly (no need to use a rubber to correct mistakes)? <br> - Can I use shading to show light and shadow? <br> - Can I use hatching and cross-hatching to show tone and texture? | Am I beginning to use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight)? <br> Am I beginning to use a range of techniques to depict movement, perspective, shadows and reflection? <br> Am I beginning to choose a style of drawing suitable for the work (e.g. realistic or impressionistic)? Am I beginning to use lines to represent movement? | - Can I use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight)? <br> - Can I use a choice of techniques to depict movement, perspective, shadows and reflection? <br> - Can I choose a style of drawing suitable for the work (e.g. realistic or impressionistic) <br> - Can I use lines to represent movement? | them to review and revisit ideas <br> - About great artists, architects and designers in history |
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Am I beginning to give details (including my own sketches) about the style of some notable artists, artisans and designers?
Am I beginning to show how the work of those studied was influential in both society and to other artists?
Am I beginning to create original pieces that show range of influences and styles?

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Can I create original pieces that show a range of
influences and styles?

## Artist focus and knowledge progression

|  | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
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|  | Kandinsky - shapes Monet - landscapes | Surface and colour G Arcimboldocollaging |  | Surface and colour: <br> Origins of art - Lascaux cave drawings | Drawing and sketchbooks: In the style of Quentin Blake <br> Surface and colour Roman mosaics | Surface and colour: Inspired by Dan Fenelon Acrylic painting -Ancient Maya | Surface and colour: <br> Water colours/ canyon art inspired by Jen Aranyi |
|  |  |  | Surface and colour: <br> Ted Harrison/ John Ndambo African landscape art | Surface and colour: <br> Henri Rousseau - animal art | Surface and colour Polar scenery water colours | Surface and colour: <br> Hokusai - recreation of the <br> Big wave - Big art |  |
|  |  | Surface and colour: Mondrian - shape and primary colours | Surface and colour: <br> Mixing and painting - Great Fire of London 1666 | Taking inspiration/ developing ideas: Lost words- Robert Macfarlane | $\begin{aligned} & \text { Lost Words - Robert } \\ & \text { Macfarlane } \end{aligned}$ | Drawing and Sketchbooks <br> Dimension and line drawings of the local aspects of Newport - Canal Landscape through the different artistic periods | Drawing and sketchbooks: <br> Art in the courtroom portraits <br> Pricilla Coleman |
|  |  | J. M Turner - weather and seas (English Romantic) | Surface and colour: <br> Landscapes using different media - layers and textures - at the seaside inspired. Edgar Degas (1834-1917) French Impressionist | Surface and colour: <br> Collaging <br> Egyptian art - Megan Coyle art techniques <br> Working in 3 dimensions: Creating 3D ogre/ giant eyes <br> Egyptians as artisans canopic jars | Surface and colour Artist study - formal skills Claude Monet - river art |  | Working in 3 dimensions: Sculptures- Human forms using clay and other media Anthony Gormley/ Henry Moore |
|  |  |  | BIG ART- Making music drawing lines and music through interpretation of music (Digital media) |  | In depth study: Kandinsky - trash to treasure inspiration | Surface and colour: Peter Thorpe Inspired art Layering / collage of the earth. | Painting - portraits of monarchs <br> Through the eras of art Andy Warhol - Pop art |
|  |  | Painting and layering | Painting Georgia O-Keefe - real flowers and Van Gogh | Working in 3 dimensions: <br> Sculptures - Giacometti inspired | Working in 3 dimensions: Art deco | Drawing and sketchbooks: Working with ink - Sikhism | Henry Moore- in depth study WW2 |

