

Why do we remember Florence Nightingale?

The Big questions...

Science:

How can we stay healthy?
What is a balanced diet?
What are the main food groups?
What are germs?
Where are they?
Do germs spread quicker on certain surfaces?



Launch - Object arrives in the classroom - who could it belong to?

Landing - Role play - Dress up as a nurse/doctor from the past- Florence Nightingale/Edith Cavill

English:

To inform: non-chronological reports
To inform: fact-file
To inform: recounts and diaries

Non Chronological texts about Florence Nightingale.
The Extraordinary life of Mary Seacole.

PE: Gymnastics

RE:

What is good news?
What is a miracle?
What can we learn about Jesus from his miracles?

D&T

To take inspiration from designs throughout History
Explore objects and designs to identify likes and dislikes.

Explore how products have been created

To master practical skills

Demonstrate a range of cutting/shaping techniques.

Demonstrate a range of joining techniques.

To design, make, evaluate, and improve

Design products that have a clear purpose and an intended user. Make products, refining designs as work progresses.

History:

Who was Florence Nightingale?
Why was she significant?
What has changed in hospitals because of Florence Nightingale?
How do hospitals compare now?
Who was Mary Seacole?
Who was Edith Cavill and why was she significant?
How do we know about Mary Seacole and Florence Nightingale?
Who was the most significant nurse and why?

Computing:

Digital Photography

- To use a digital device to take a photograph
- To make choices when taking a photograph
- To describe what makes a good photograph
- To decide how photographs can be improved
- To know how to use tools to change an image
- To recognise that photos can be changed

LFL:

What is a feeling? What is an action? How are they different?
How can we show good actions?
How can we make good choices? Do our actions have consequences?
How are we forgiven? How do we show we forgive?